

You've called our bluff!
The long wait is now over for

CASINO ROYALE

(Draw Poker)

We know you've been waiting for this great game ever since its forthcoming release was announced – almost three years ago! We're pleased to say that we're now able to **see** your many requests and **raise** your expectations of fun to new heights. When Casino Royale comes out from under the tree, you'll have a full house of Las Vegas excitement. You can bet on it!

Two human card sharks and the dealer can compete in a high-stakes game of draw poker. Or, a human player and a computer robot player can play against the house. If no humans are available for actual playing, they can watch the computer play all three hands!

Each player automatically antes \$5.00. The betting pot with its \$15.00 is displayed at the center of the "table."

The dealer's cards and the computer robot's cards are face down. The player's cards are face up when it's the player's turn to bet. But don't worry, everything's on the up and up. Computer robots players do not look at your hand, and the computerized house dealer deals honestly.

New bets are placed until all players fold or pass. The cards are then uncovered and the betting pot is transferred to the winning hand's bankroll. How sweet it is!

Step on up to the table and deal yourself into a fast-action game of Draw Poker. The stakes are high. You've got a bankroll of a thousand bucks to play with. Are you enough of a card shark to call the dealer's bluff? Be careful, or before you know it you'll have blown your whole grand.

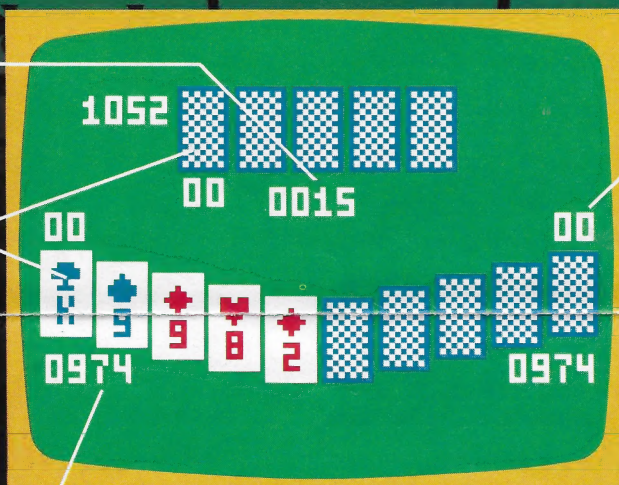
The number of cards drawn by the computer robot players automatically flash on the screen.

A flashing indicator is sequentially positioned on each face up card in the human player's hand. It's up to you to decide if you want to keep or throw away each flashing card.

Each player's "the bet to you is" area is set to zero. The betting begins with the player to the dealer's left (right hand of the TV screen).

Computer robot players bet, call, or fold after a moment of hesitation. Human players bet, call, or fold by using their handcontrollers.

After the betting round is completed, each remaining player draws up to three cards.



Our Christmas spirit adds up to big savings for you on the Channel F™ Educational Series.

This Christmas season you can take advantage of the lowest price ever on the Channel F Educational Series (games #6, 7, and 8). Three games for the price of one! Regularly \$18.95 each, our special stocking stuffer price is just \$18.95 for all three games. It's a Christmas savings of a miraculous \$37.90! Your kids will love these gifts that help them with their schoolwork as they have a great time at home. It's the ideal way for children from 5 to 15 to sharpen their number skills.

#6. Math Quiz (+ -) #7. Math Quiz (× ÷)

Your kids never had so much fun with addition, subtraction, multiplication, and division. (You just might want to brush up on these basic skills yourself!)

#8. Magic Numbers

Race against the clock to figure out three number series, or play NIM, the oldest two-person mathematical game known to man. Think in binary, and you have a real advantage.

All systems are go, with more great video savings from Zircon.

This Christmas, buy a Fairchild Channel F Home Entertainment System for a friend. Or, repair, replace, or trade-in your old system at more big savings.

Factory New FN808 System II Console

(This is the latest model, with the adjustable sound coming through your TV and extra long hand control cables.)

Price each

\$99.95

With Trade-in

\$69.96

Factory Reconditioned FR800 System I Console

\$59.95

\$49.95

Repair your old console

(Be sure to send in the console, TV adapter, transformer, and hand controls, as well as a description of the problem.)

\$47.00

All new, reconditioned, or repaired consoles come with a new, standard 90-day warranty. Zircon is the **only** authorized service and warranty center for all Fairchild Channel F™ Home Entertainment Systems.

Parts Offer

New Hand Controls (specify system, FVE 100 non detachable or FVE 300 System II, detachable)

\$10.50 each

New Transformer (specify Model 2185 or Series 16000)

\$10.50

Adapter Box to TV

\$10.50



Make this Christmas merry and bright. Order your fun and games right away!

Zircon – the only manufacturer of Fairchild video games – has your Christmas gifts just about wrapped up. So fill in the enclosed postage-paid order envelope, or **call toll free: (800) 227-1617 Ext. 432. In California dial**

toll free (800) 772-3545 Ext. 432. These numbers are for ordering only. For additional information or customer service, call (408) 866-4500.

GIVE US MORE NAMES AND WE'LL GIVE YOU MORE GAMES!

Just as you're always on the lookout for more Channel F games, we at Zircon are on the lookout for more Channel F owners. Because the larger our audience is, the more often we can come out with new games. But since we've taken over the manufacture of Fairchild video games, we've lost contact with many Channel F owners. We know there are more of you out there who would like to keep up to date with such thrilling games as our brand new ALIEN INVASION or CASINO ROYALE. And we'd like to be able to keep providing new and better games. So if you have any friends who are Channel F owners, you can do them, and us, a favor by filling in their names and addresses below. The more names you can give **us**, the more games we'll be able to give **you**. And that way, **everybody** wins!

Here are some fellow Channel F owners you should contact: (Please print clearly)

1

NAME

ADDRESS

CITY/STATE/ZIP

2

NAME

ADDRESS

CITY/STATE/ZIP

3


NAME

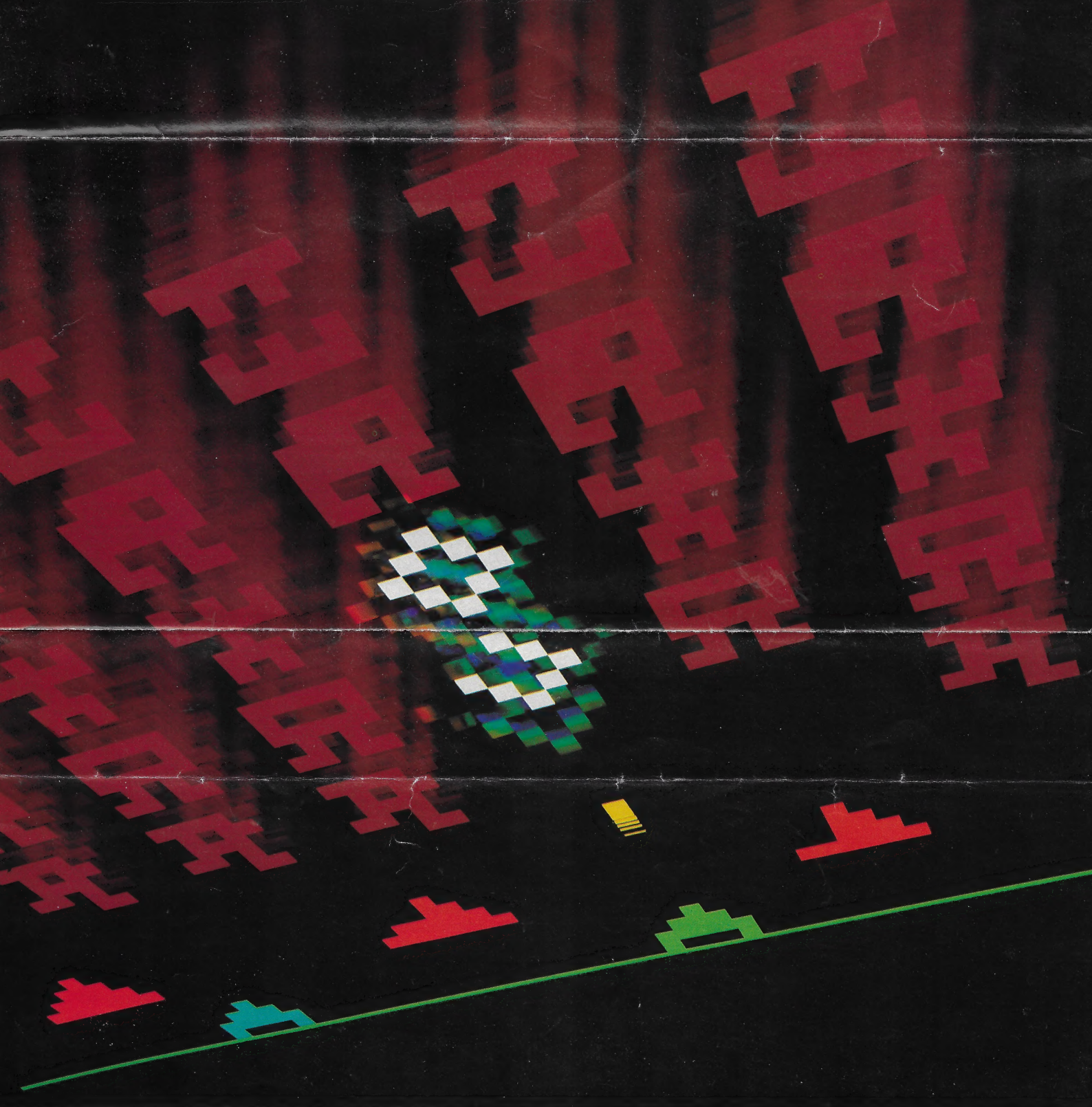
ADDRESS

CITY/STATE/ZIP

Zircon International, Inc.

Fairchild Video Products Sales and Service
475 Vandell Way
Campbell, California 95008

***This Christmas Zircon brings you
two of the most exciting video games
ever offered for your Fairchild
Channel  System.***



You are about to enter a new dimension of fun.
Get ready for the

ALIEN INVASION

Now, for the first time ever, Channel F owners can play this brand new version of the greatest, the most popular, of all the arcade games. Right at home. So all those quarters now can go into the piggybank instead of into the arcade machines. Better have the kids open this present last! Because once the gift wrapping comes off, this game's going to go on!

Okay, here goes. It's up to you to defend the earth against an army of alien invaders. The aliens relentlessly descend toward earth firing their missile salvos in an attempt to destroy you. Quick! Get your missiles in hand and ready...aim...fire! It's a case of do or die.

The pressure of safeguarding mankind's future getting to you? Relax. At the press of a button on your console you can activate the **Pause Feature**. Now you're free to make another kind of raid...on the refrigerator! You even have time to pay a visit to your analyst to clear your mind before resuming battle.

The **Sound Control** lets you hear the aliens as they descend to earth or play in silence, whichever you choose (on both Channel F systems).

Left player's score shines in cosmic blue.

Score points for each alien you destroy. Point values depend upon the ferocity of the alien you do in. Be the lucky marksman to wipe out the very last threatening alien and score a whopping 500 points!

Players are positioned behind blast-proof trenches on the earth.

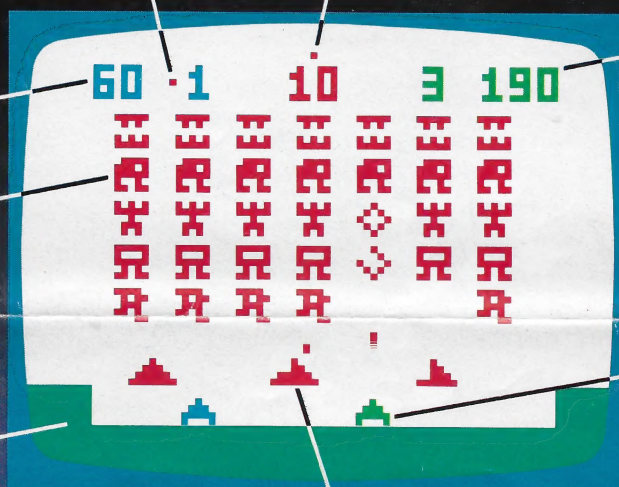
With 10 game variations you can test your strategic ability by varying the difficulty of the game. Double your own arsenal capabilities by choosing **Double Player Missiles** game variations. Or push yourself to the limits by playing the **Quadruple Alien Missiles** variations in which the invaders have an artillery advantage of 4 to 1.

Your three protective barriers cannot be directly penetrated by alien missiles. But watch out, because their bombs can destroy your barricades bit by bit. And if you don't shoot the aliens before they reach your protective barrier, you can kiss your protection goodbye as your barriers totally disintegrate before your eyes.

Right player's score gleams in bright green.

Keep a lookout for the Orbiting Mothership Control Station which will move across the sky from time to time. It's worth 250 big points to the player who shoots it down.

You can play solo, or 2 players can join forces (either simultaneously or alternating turns) to defend our planet



**Santa's got
a FREE game
for you!**

Buy any three video games (the Educational Series counts as one game) and select a **FREE** game - your choice from among games #1-24 only. Just check out the enclosed catalog, and check off your game selections on the easy-to-order, postage-paid return envelope. When you buy three games, don't forget to claim your fourth **FREE** bonus game - compliments of Santa!